WSY WE SERVE YOU



Amerh mshal aljmiei - Raghad Abdullah Al-Hazmi - Kholoud Khaled Al-Harbi - Doaa Fadel Subahy



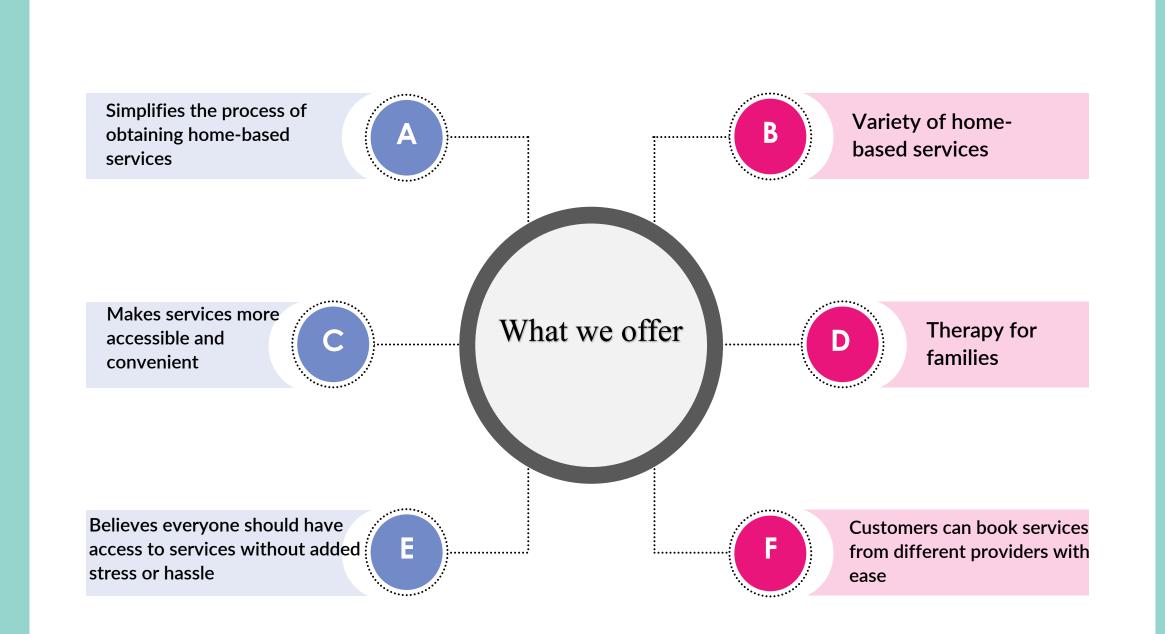
Supervised By: Aymen Akremi **Department of Information System**

Introduction

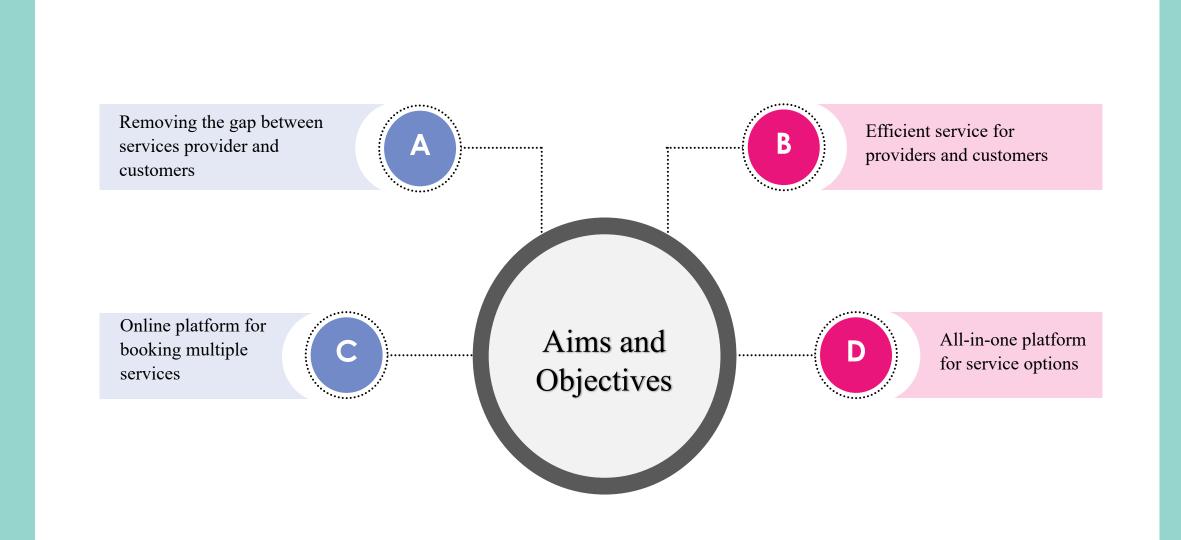
The beauty industry is a lucrative investment opportunity, with a wide range of services available to customers, including hair, nails, skincare, facials, spas, and barbershops. Owners can enjoy high returns and profit margins depending on customer service. The industry is worth an estimated \$425 billion and has seen a return to science-based products, with consumers seeking professional help to enhance their appearance. Online services can play a significant role, especially with the pandemic, but there are challenges with issues such as scheduling duplication.

The challenges we faced making the application, is to update the UI without the need to refresh the pages. Another challenge is dealing with new programming language we never used before.

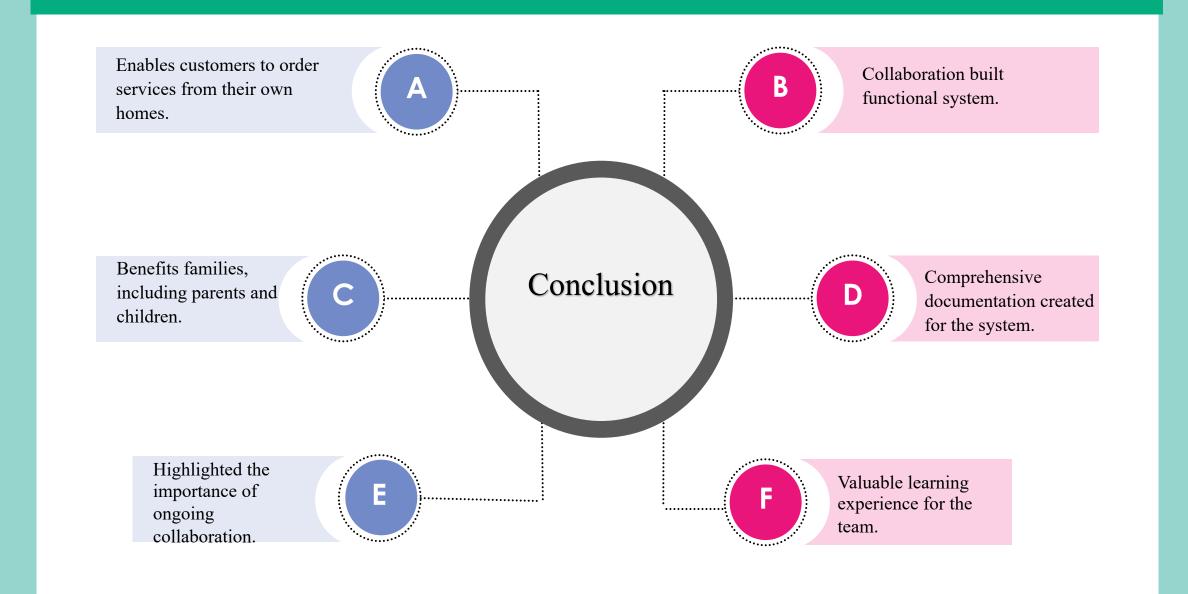
What we offer



Aims and objectives



Conclusion



Methodology

The project methodology is Agile methodology which is a way to manage a project by breaking it up into several phases to makes it easier to manage. It involves constant collaboration with stakeholders and continuous improvement at every stage and steps. Once the work begins, team cycle through a process of planning, executing, and evaluating.

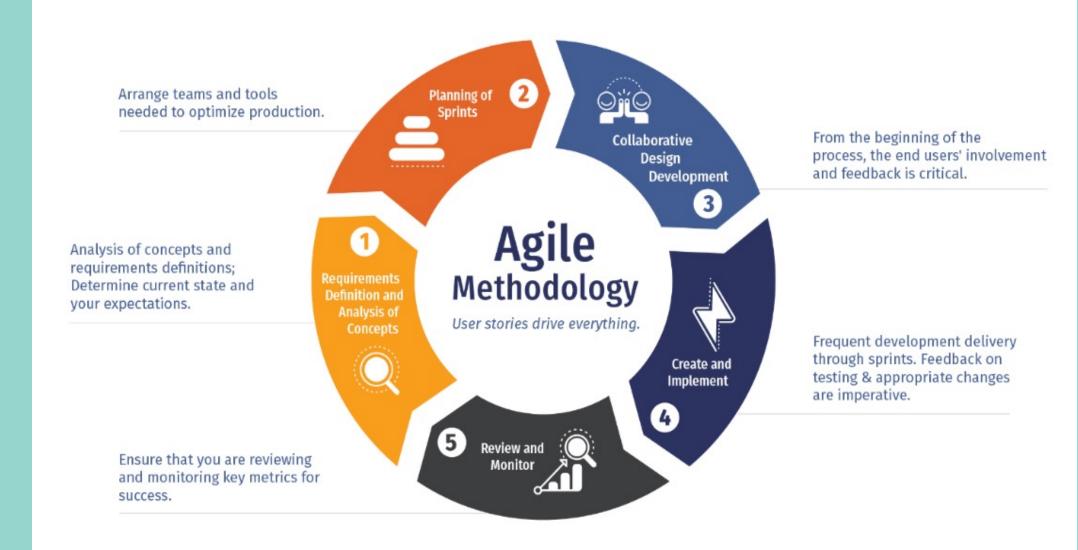
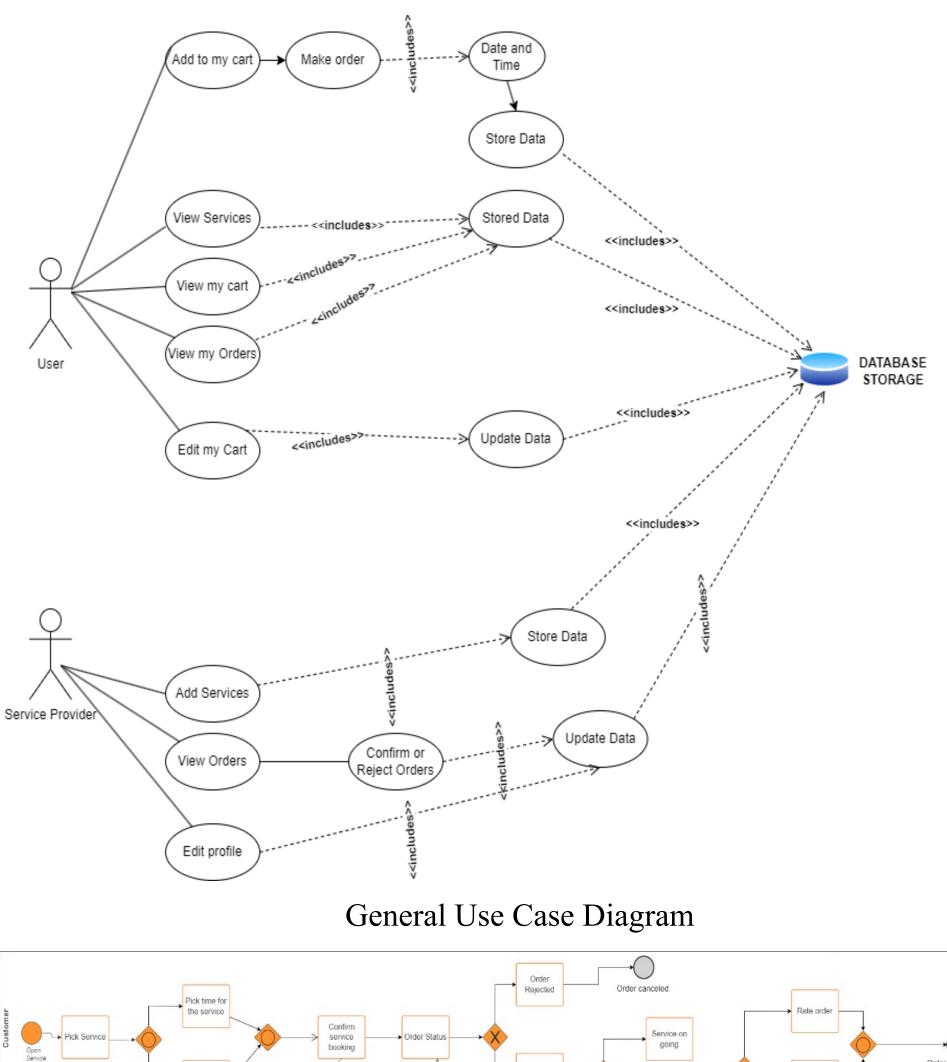
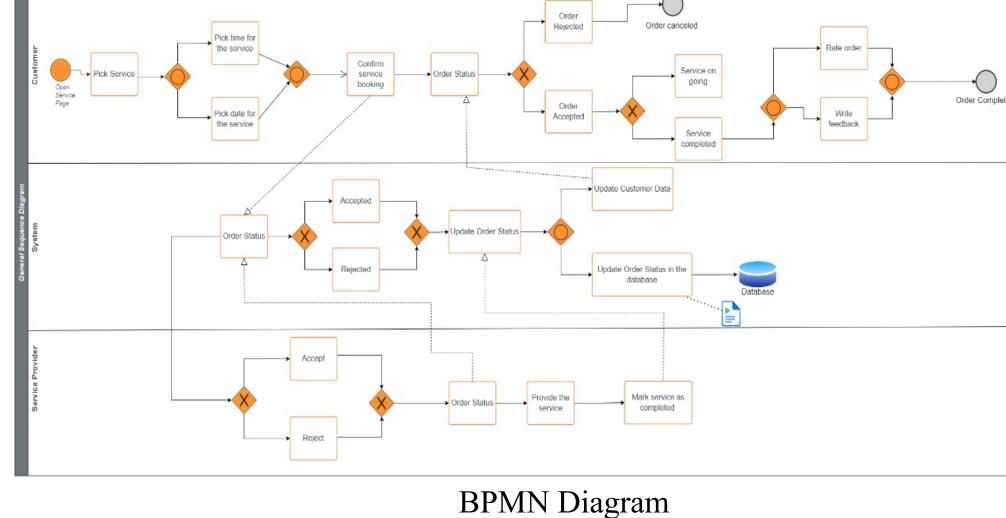


Figure 1: Agile Resource Requirements Methodology

- 1. Requirements definition and analysis of concepts where we will define the requirements and the used concepts.
- 2. Planning of sprints where we will be arranging teams and the needed tools to optimize production.
- 3. Collaborative Design Development the process, the end users' involvement, and user feedback.
- 4. Create and Implement development through sprints, feedback on the testing and change are imperative.
- 5. Review and monitor ensure that we are reviewing and monitoring key metrics for success.

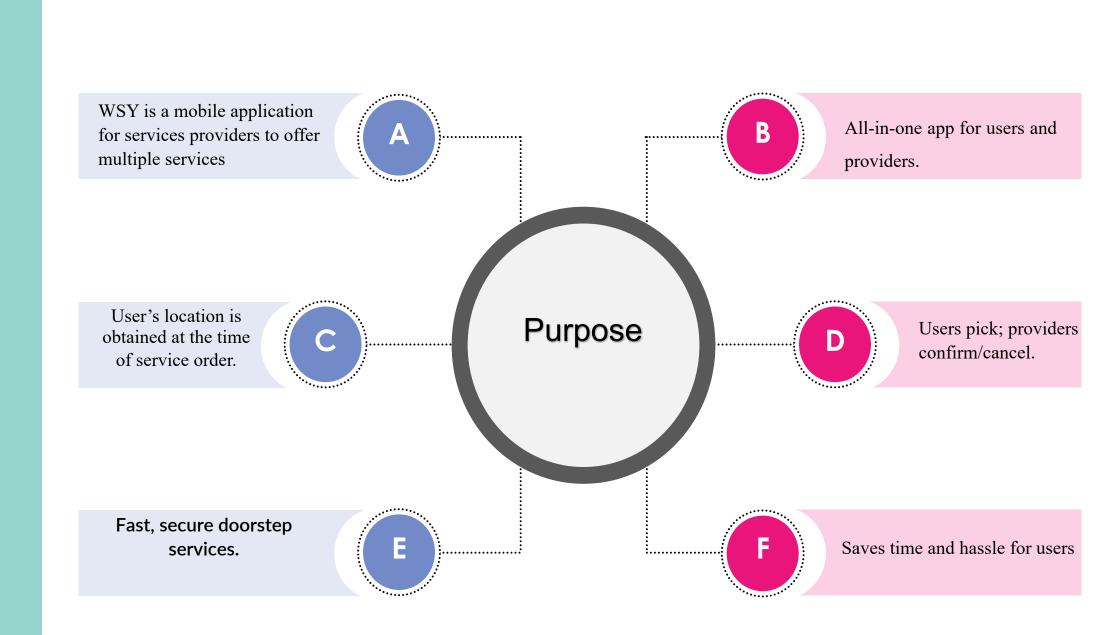




Reference



Purpose



Our Project

Testing training place is tested using method where the team tested different parts of the system, the first part is to test each function after it has been implemented, the second one is to test each scenario and the interaction between related services and data flow, the third is to test the whole system as a user.

