

Data Structures

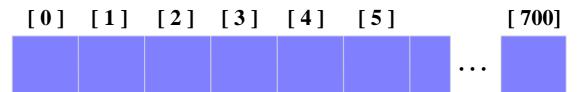
Chapter 5: Hash Table

Instructor Maher Hadiji hdiji.maher@gmail.com

2015-2016

What is a Hash Table?

- The simplest kind of hash table is an array of records.
- This example has 701 records.



An array of records

What is a Hash Table ?

[4]

Number 506643548

 Each record has a special field, called its <u>key</u>.

 In this example, the key is a long integer field called Number.

[0] [1] [2] [3]

[700]

What is a Hash Table ?

 The number might be a person's identification number, and the rest of the record has information about the person.

[0] [1] [2] [3]

Number 506643548

[4]

What is a Hash Table?

 When a hash table is in use, some spots contain valid records, and other spots are "empty".

[0] [1] [2] [3] [4] [5] [700]

Number 281942902 Number 23367136

Inserting a New Record
Number 580625685

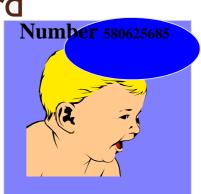
- In order to insert a new record, the <u>key</u> must somehow be <u>converted to</u> an array <u>index</u>.
- The index is called the <u>hash</u> <u>value</u> of the key.



Inserting a New Record

Typical way create a hash value:

What is (580625685 mod 701)?



[0] [1] [2] [3] [4] [5]

[700]











Inserting a New Record

Typical way to create a hash value:

What is (580625685 mod 701)?



[0] [1] [2] [3] [4] [5]

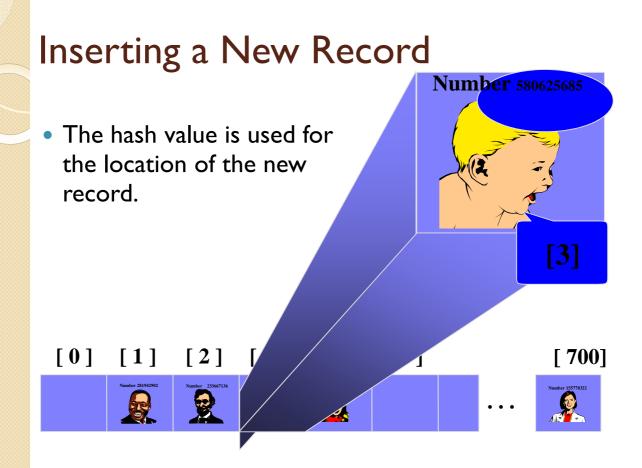






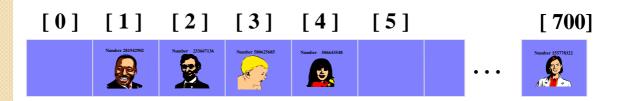






Inserting a New Record

 The hash value is used for the location of the new record.



Collisions

 Here is another new record to insert, with a hash value of 2.



My hash value is [2].

[0] [1] [2] [3] [4] [5]

[700]













Collisions

 This is called a <u>collision</u>, because there is already another valid record at [2].



Number 701466868

When a collision occurs, move forward until you find an empty spot.

[0] [1] [2] [3] [4] [5]











Collisions

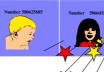
• This is called a collision, because there is already another valid record at [2].

When a collision occurs, move forward until you find an empty spot.

> [0] [3] [4] [5] [1] [2]











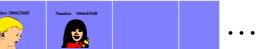
[700]

Collisions

• This is called a collision, because there is already another valid record at [2].

When a collision occurs, move forward until you find an empty spot.

[1] [5] [0] [2] [3] [4]















Collisions

• This is called a collision, because there is already another valid record at [2].

> The new record goes in the empty spot.

[0] [1]

[2]

[3]

[4]

[5]

[700















Searching for a Key

The data that's attached to a key can be found fairly quickly.

[2]

[3]

Number 701466868

[0] [1]

[**700**]

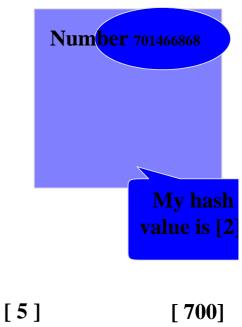


[4]

[5]

Searching for a Key

- Calculate the hash value.
- Check that location of the array for the key.



Not me.

[0]

[1]

[2]

[3]

[4]

9

Number 701466868

. . .



Searching for a Key

 Keep moving forward until you find the key, or you reach an empty spot. My hash value is [2

Number 701466868



[0] [1] [2] [3] [4] [5]















Searching for a Key

 Keep moving forward until you find the key, or you reach an empty spot. My hash value is [2]

Not me.

[0] [1] [2] [3] [4] [5]

[700]













Searching for a Key

 Keep moving forward until you find the key, or you reach an empty spot.



[0] [1] [2] [3] [4] [5] [700]





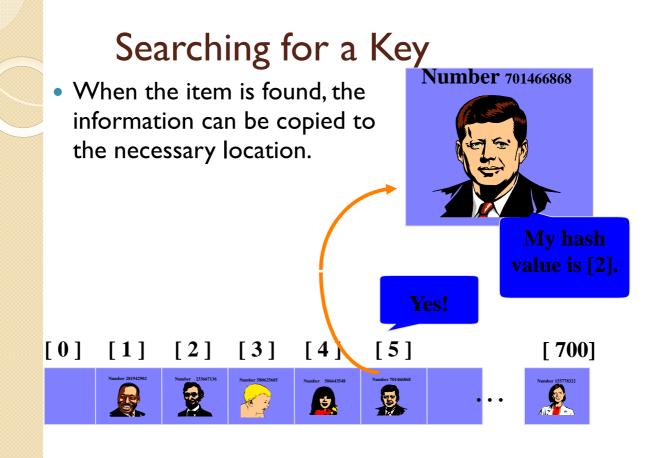






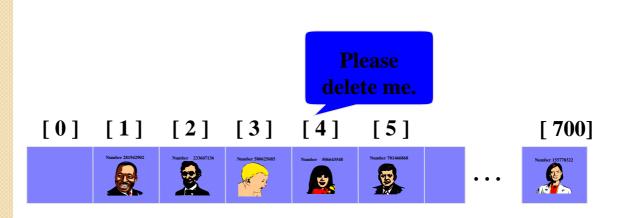






Deleting a Record

Records may also be deleted from a hash table.



Deleting a Record

- Records may also be deleted from a hash table.
- But the location must not be left as an ordinary "empty spot" since that could interfere with searches.

[0] [1] [2] [3] [4] [5] [700]

Deleting a Record

- Records may also be deleted from a hash table.
- But the location must not be left as an ordinary "empty spot" since that could interfere with searches.
- The location must be marked in some special way so that a search can tell that the spot used to have something in it.

[0] [1] [2] [3] [4] [5] [700]

Number 281942902 Number 230667156 Number 580625685 Significant Part of the control of the contr

Exercise

 For the following two questions, use the following values:

67 46 88 91 123 141 152 155 178 288 390 399 465 572 621 734

Question I

I Draw a diagram to show how the values are inserted into a hash table with 20 positions. Use the division method of hashing and the linear probing method of resolving collisions.

25

Solution Quetion I

Step 1: Apply the Division Method to

Get the Index

67 % 20 = 7

46 % 20 = 6

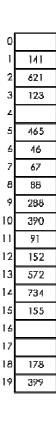
88 % 20 = 8

91 % 20 = 11

• •

734 % 20 = 14

Step 2: Create Table Using Linear Probing Method





• Draw a diagram to show how the values are inserted into a hash table that uses the hash function key % 10 to determine into which of ten chains to put the value.

27

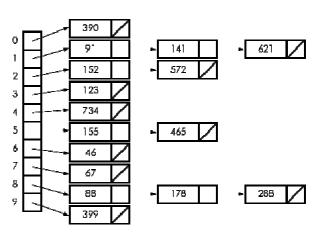
Solution Question2

Step 1: Apply the Division Method to Get the Index 67 % 10 = 7 46 % 10 = 6 88 % 10 = 8

91 % 10 = 1

734 % 10 = 4

Step 2: Create Table Using Chaining Method



Summary

- ☐ Hash tables store a collection of records with keys.
- □ The location of a record depends on the hash value of the record's key.
- □ When a collision occurs, the next available location is used.
- □ Searching for a particular key is generally quick.
- □ When an item is deleted, the location must be marked in a special way, so that the searches know that the spot used to be used.