

Course Specifications

Course Title:	Marketing for Tourism and Hospitality
Course Code:	
Program:	Bachelor of Tourism and Hospitality Management
Department:	Tourism and Hospitality Management
College:	Collage of Business
Institution:	Umm Al Qura University











Table of Contents

A. Course Identification3	
6. Mode of Instruction (mark all that apply)	3
B. Course Objectives and Learning Outcomes3	
1. Course Description	3
2. Course Main Objective	3
3. Course Learning Outcomes	4
C. Course Content5	
D. Teaching and Assessment5	
Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods	5
2. Assessment Tasks for Students	6
E. Student Academic Counseling and Support6	
F. Learning Resources and Facilities6	
1.Learning Resources	6
2. Facilities Required	7
G. Course Quality Evaluation7	
H. Specification Approval Data7	

A. Course Identification

1.	1. Credit hours:				
2.	Course type				
a.	University College Department Others				
b.	Required Elective				
3.	Level/year at which this course is offered: Year 4, Semester 10				
4.	4. Pre-requisites for this course (if any):				
5.	5. Co-requisites for this course (if any):				

6. Mode of Instruction (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	24	73%
2	Blended		
3	E-learning	9	27%
4	Distance learning		
5	Other		

7. Contact Hours (based on academic semester)

No	Activity	Contact Hours
1	Lecture	33
2	Laboratory/Studio	
3	Tutorial	
4	Others (specify)	
	Total	33

B. Course Objectives and Learning Outcomes

1. Course Description

This course encourages students to examine marketing concepts, theories and perspectives in the context of a dynamic and increasingly competitive global leisure, tourism and hospitality environment. The course will introduce practical aspects of marketing tourism and hospitality industries. It demonstrates how to analyse what is going on in the marketplaces, how to set marketing objectives and how to measure the results of marketing.

2. Course Main Objective

- 1. What is the main purposes for this course?
 - Identify unique marketing challenges due to the nature of the tourism and hospitality industry structure and its diverse products.
 - Distinguish the challenges posed by the environmental factors.

- Develop strategies and tactics that may be used to avoid challenges and turn them into opportunities.
- Identify consumer characteristics and behavior in tourism consumption for segmentation and target marketing.
- Develop and manage tourism and hospitality products for diverse consumers.
- Explain branding and image development as a competitive strategy.
- Know various pricing strategies used for effective and efficient management of products.
- Develop promotional strategies and the role of integrated marketing communications for effective branding.
- Identify the critical components in the tourism and hospitality supply chain and dynamics in establishing the value chain for consumer satisfaction and loyalty.
- Apply theoretical knowledge into the practical world in making decisions and judgments in marketing of tourism and hospitality products and organizations.
- Display analytical and critical thinking as well as creative marketing solutions relevant to tourism and hospitality management.
- 2. Briefly describe any plans for developing and improving the course that are being implemented. (e.g. increased use of IT or web based reference material, changes in content as a result of new research in the field)

Based on Curricula Management and Assurance of Learning System (CMALS) adopted at the college of business, the course director will collect students' feedback, external examiners reviews, updated knowledge and industry feedback to continuously develop the course.

3. Course Learning Outcomes

	CLOs	Aligned PLOs
1	Knowledge and Understanding	
1.1	Student will learn how plan and manage an advanced event	
1.2	Student will obtain an advanced knowledge and skills required for	
	planning and managing event	
1.3	Student will understand how to measure and evaluate an event	
	achievement	
1.4	Student will learn how to use technology and media in event	
1.5	Student will learn how to strategy for successful event	
2	Skills:	
2.1	Student's ability to plan and manage an advanced event	
2.2	Student's ability to evaluate processes and information of the event and	
	visitors	
2.3		
2		
3	Values:	
3.1	Student will learn how to use sustainable theory in practice in events	
3.2	Student will learn how sustainably manage events	
3.3		
3		

C. Course Content

No	List of Topics	Contact Hours
1	Chapter 1: Events management and the hospitality industry	3
2	Chapter 2: The event life cycle	3
3	Chapter 3: Economic impact evaluation of events	3
4	Chapter 4: The role of sports and event venues	3
5	Chapter 5: Advanced Technology and Trend in Event Management	3
6	Chapter 6: Events and new media technologies	3
7	Chapter 7: Event operations and project management - A	3
8	Chapter 8: Event operations and project management - B	3
9	Chapter 9: Sustainable events management	3
10	Chapter 10: Adaptive and Sustainable Leadership for Event Management	3
11	Chapter 11: Sustainable Business Model Innovation for Event Management	3
12		
	Total	33

D. Teaching and Assessment

1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
1.0	Knowledge and Understanding		
1.1	Apply theoretical knowledge into the practical world in making decisions and judgments in marketing of tourism and hospitality products and organizations	Active Learning strategies	Exams Team Work Assignments Course Work
1.2	Identify unique marketing challenges due to the nature of the tourism and hospitality industry structure and its diverse products.	Active Learning strategies	Exams Team Work Assignments Course Work
1.3	Identify consumer characteristics and behavior in tourism consumption for segmentation and target marketing.	Active Learning strategies	Exams Team Work Assignments Course Work
1.4	Know various pricing strategies used for effective and efficient management of products.	Active Learning strategies	Exams Team Work Assignments Course Work
2.0	Skills		
2.1	Identify the critical components in the tourism and hospitality supply chain and dynamics in establishing the value chain for consumer satisfaction and loyalty.	Active Learning strategies	Exams Team Work Assignments Course Work
2.2	Display analytical and critical thinking as well as creative marketing solutions relevant to tourism and hospitality management.	Active Learning strategies	Exams Team Work Assignments Course Work
2.3	Develop promotional strategies and the role of integrated marketing communications for effective branding.	Active Learning strategies	Exams Team Work Assignments Course Work
3.0	Values		
3.1	Manage effective performance within a team environment	Active Learning strategies	Exams Team Work Assignments

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
			Course Work
3.2	Taking a leadership/managerial role as appropriate.	Active Learning strategies	Exams Team Work Assignments Course Work
3.3	Responsibility for own learning.	Active Learning strategies	Exams Team Work Assignments Course Work
3.4			

2. Assessment Tasks for Students

#	Assessment task*	Week Due	Percentage of Total Assessment Score
1	Midterm Exam	7	20%
2	Main Project	10	20%
3	Presentation	11	10%
4	Attendance and Participation	12	10%
5	Final Exam	13	40%
5			

^{*}Assessment task (i.e., written test, oral test, oral presentation, group project, essay, etc.)

E. Student Academic Counseling and Support

Arrangements for availability of faculty and teaching staff for individual student consultations and academic advice:

2 hours a week office for counseling and support

All the week through Whatsapp and email

F. Learning Resources and Facilities

1.Learning Resources

Required Textbooks	Event Management: For Tourism, Cultural, Business and Sporting Events (2018), by Lynn Van der Wagen, Lauren White Event Project Management: Principles, technology and innovation, (2020) by MOHAMED SALAMA
Essential References Materials	
Electronic Materials	https://www.pdfdrive.com/events-management-e389089.html
Other Learning Materials	

2. Facilities Required

Item	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Classroom
Technology Resources (AV, data show, Smart Board, software, etc.)	Data show and smartboard
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	

G. Course Quality Evaluation

Evaluation Areas/Issues	Evaluators			Evaluation Methods	
Effectiveness of teaching and assessment	Lecturer department	and	head	of	Exams and projects
Extent of achievement of course learning	Lecturer department	and	head	of	Exams and projects
Quality of learning resources	Lecturer department	and	head	of	All textbooks and online materials

Evaluation areas (e.g., Effectiveness of teaching and assessment, Extent of achievement of course learning outcomes, Quality of learning resources, etc.)

Evaluators (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify)

Assessment Methods (Direct, Indirect)

H. Specification Approval Data

Council / Committee	
Reference No.	
Date	